Medium Term Plan – Computing – Audio and Podcasts

N.C POS
- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behavior; identify a range of ways to report concerns about content and contact
- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web; and the opportunities they offer for communication and collaboration

Strand/s of computing in this unit: Information Technology

Concept: cause and effect, change, information, communication, technology, patterns, invention, culture

Prior Learning: Record and playback audio, save recordings as files, import audio into movie making software

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Core Knowledge- non-negotiable- specific knowledge must be identified here

- Understand how to record and play their own sounds in recording software (Audacity, Garageband)
- Understand how to import an existing sound filed into recording software and play.
- Understand how to choose appropriate software for sound recording.
- Understand what a podcast is

Wider Influences

- Podcasts are readily available on many platforms, i.e Spotify, BBC Sounds, amazon music, apple music. (Story quest, Goodnight stories for Rebel Girls)
- Radio, i.e CBeebies, FunKids Live
- Audio books, i.e audible
- Audio in movies/tv/games

Enduring Understanding

- **Explain and evaluate what features makes good quality audio content.**
- **Explain what a podcast is**